

Reference: US-PSPBTFNB30RZ08SPHEREBIA

EAN13: 8056813355945

Product title:

Snake Portable Lamp with socket switch, plug, and Unbreak-a-Ball unbreakable shade

Product attributes:

Light bulb: Without bulb, With bulb Cable colour: RZ08, RZ11, RZ10

Product image:







Product price:

\$61.20 tax included

Product short description:

Bring light wherever you need it with Snake, the plug-in lamp with a flexible design that adapts to any space. Pair it with the unbreakable Unbreak-a-Ball shade for a look that's both original and functional.

Thanks to its plug, this lamp connects directly to an outlet with no installation required. Perfect for creating temporary or additional light points, it features a cable that can be shaped to your liking and a highly practical switch located directly on the socket. Plus, it's safe: the Unbreak-a-Ball shade, made from impact-resistant LDPE plastic, is lightweight and durable—ideal even in dynamic spaces or homes with children.

Available in various finishes, it seamlessly fits into any setting, from living rooms to bedrooms and even commercial spaces, creating a contemporary and inviting look. No drilling, no hassle—just mount the shade, insert the bulb, plug it in, and your lamp is ready to shine in seconds.

Product description:

Lamp comprising:

10 ft 3x18AVG cable
3 prong plug
1 E26 socket max 7W
1 unbreakable Unbreak-a-Ball shade, diameter 5.3"

Bulb [DG-A60-CLEAR]: LED, clear, A19, 3.8W, 136 Lm, warm light (2200K), E26, width 2.36", height 4,25"

To maintain the natural beauty of the product, we recommend cleaning the lamp with a cloth, avoiding the use of chemicals that could alter the surface.

Product features:

Material: Thermoplastic Opening Beam: 360°

Lampshade: With lampshade

Mood: Modern Mood: Colorful



Fitting: E26

Color Temperature: 2200°K

Lumen: 136 Lm Product type: Wiring

Light bulb: No Light bulb: Yes Dimmable: Yes Light range: Filtered

Smart: No

Number of light points: 1

Room: Entry Room: Studio Room: Bedroom Room: Child's room

Product gallery:









